

# CEDARVILLE UNIVERSTIY INTRAMURAL INDOOR SOCCER RULES

Updated: February, 2005

## I. **Players:**

- A. There will be 6 players per team on the field of play (five players in the field plus one goalie).
- B. Dress: Determine from the posted schedules whether your team is to wear light shirts (white, yellow, etc.) or dark shirts (navy or black). The team listed on the left hand side on the schedule should wear light shirts and the team listed on the right hand side should wear dark shirts. The goalie, or keeper, must wear a neutral color (red or green).
- C. Substitutions: Teams may substitute at any time. It is always at the team's own risk. This includes when the ball is "live", at free kicks and kick-ins, goal kicks, corner kicks, for or against. If the kick is in your favor, please remember the 6 second rule applies when the ball is deemed ready to play. Players must leave the field of play before being replaced. The substitute must also yell out to the official on his side of the court that a substitution is taking place. A 2 minute time penalty will be assessed for a sub "playing" before the player he is replacing is completely off of the court.

## II. **Game Times:**

- A. All games will be played in two 16 minute running time periods with a three minute half-time interval. The clock is continuous. The official may, however, stop the clock if, in his opinion, there is a possible extended delay in the game (i.e. ball stuck in bleachers). The clock will not stop after scores.
- B. **There will be no overtime periods or extensions of play during round robin competition.** Games which end in a tie after regulation will simply end in a tie. During the playoff competition, if a game ends in a tie after regulation, a 10 minute sudden death overtime will be played (a coin toss will determine possession). If the game is still tied after ten minutes, a shootout will occur.

## III. **Boundaries:**

- A. Touch lines (side lines): We will play off of the blue dividing net. A ball will only be considered out of bounds if it slips outside of the curtain.
- B. End lines: No out-of-bounds on the ends. Balls played off of the nets are still in play. Exception: when the ball is trapped on the end line behind the goal or in the netting, a goal kick or corner kick will follow, depending on which team last touched the ball.
- C. Height: Any kicked ball hitting the ceiling beams, lights, or anything else within the ceiling beams or the hanging speakers is considered out of play (hitting the basketball baskets or their supports are in play). Result: The player kicking the ball receives a one minute penalty and may not be substituted for. An indirect kick is taken below the spot where the ball hit the ceiling. If two players from opposing teams contact the ball to cause it to hit the ceiling, play should continue without penalty.
- D. Kick-ins: All "throw-ins" are to be kicked in from the sideline at the spot where the ball went out of play and will be treated as a free kick.
- E. Goal Box/Two Point Goal Lines: The red semi-circle line doubles as both of these lines.

## IV. **Method of Scoring:**

- A. One Point will be awarded for a goal scored from within the opposition's two point semi circle.
- B. Two Points will be awarded for a goal scored directly by the attacking team from outside of the opposition's two point semi circle (the ball must be completely outside of the line when kicked).

## V. **Goal Keeper Restrictions:**

- A. A goalkeeper may only touch the ball with his hands when the ball is within the goal box.
- B. A goalkeeper must distribute the ball with five (5) seconds after gaining control of it.
- C. A goalkeeper may throw the ball provided it touches his defensive half of the court. Throws going beyond center court before touching the floor gives the opposing team an indirect free kick at the point where the ball crossed center court.
- D. A goalkeeper, having had control of the ball in his hands and having released it from his hands to be

played by himself or a teammate, shall not handle the ball again until the opposition has touched or played the ball or there is a stoppage in play.

- E. A goalkeeper may leave the goal box and play the ball as any other teammate.
- F. The goalkeeper may not receive "pass backs" from his/her team mates except when done so with the head. (Penalty results in an indirect free kick from just outside penalty box)
- G. A goalkeeper may not handle the ball outside of the goal box. Intentional handballs, severe in nature, by the goalkeeper outside the penalty area to stop a shot or advancement of the ball will result in a free kick and a 2 minute time penalty. A handball not deemed as "severe in nature" (i.e. goalkeeper handling the ball inside the area and momentum carries him outside the area) should only result in a free kick.

## VI. Fouls and Penalties:

- A. All free kicks outside the penalty box are direct. This includes the kick-off and kick-in. The defensive players must give five yards (5 steps) on all free kicks. The free kick must be taken within 10 seconds after the referee has deemed the ball ready to play. Failure to do so will result in the ball being "turned over" to the opponent. Penalty kicks will only be taken when penalties occur inside of the goalie box.
- B. Time Penalties: Penal time penalties will be assessed for fouls deemed as severe, tactical or blatant in nature. These would include, but are not limited to, kicking, striking, tripping, jumping, handling, holding, pushing, and charging the goalkeeper. Any player given a time penalty must go to the side of the court opposite the players "benches" at mid-court (outside of net) so that the referee can keep track of who is in the penalty box.
- C. Misconduct:
  - 1. The officials shall caution players (yellow card) for the following offenses:
    - a. Rough play
    - b. Slide tackling from the side or front - slide tackles are not allowed anywhere on the court.
    - c. Persistent infringement of any of the rules of the game
    - d. Unsportsmanlike conduct
    - e. Objecting by word of mouth or action to any decision given by an official
    - f. Minor name calling toward another player
  - Result: Free kick and the offended player must sit out without substitution for a period of two minutes.
  - 2. The officials shall eject players (red card) for the following offenses:
    - a. Abusive language, such as swearing or abusive name calling toward other players and any name calling toward an official.
    - b. Exhibiting violent conduct or committing serious foul play
    - c. Rough play with intent to injure
    - d. Slide tackling from behind
  - Result: Free kick with the offended player ejected from the game without substitution for a period of three minutes. After the three minute time penalty, or after the other team scores a goal, the team who is down a player may send in a substitute for the ejected player

## VII. Starting the game:

A coin toss or other means of chance (one or two fingers held up behind the back, calling odd or even) will determine who will kick first. The team winning the toss will have a choice of kicking off first or choosing a side. The team which does not kick off for the first period will start the second period with a kickoff. Teams will change sides of the court for the second half of play.